

SETTING UP OF THE ISOTRA BASIC RECEIVER

Installation

1) Programming



Connect the receiver to the motor and the mounting cable or 230 V supply to the receiver (do not switch on the power supply yet!!), the motor is not energized.



Press the up arrow and hold it for 3 seconds.



Do not release the "arrow up" button of the controller and switch on the mounting cable or the circuit breaker for the given blind, the motor is energized.



Button for permanent connection 230 V (the RTS/IO light must be on).



The motor will take one step, then you can release the control button (leaving the assembly cable or circuit breaker on).



INSTRUCTIONS - ELECTRICAL ACCESSORIES



Press the up arrow within 10 seconds from the previous step (if you don't make it in time, repeat the procedure from the beginning).



The motor performs one step, and the programming is over. The controller is loaded into the motor receiver.

2) Change of rotation direction

Change the motor rotation direction if the motor rotates in the opposite direction.



The motor is energized.



Press "STOP" on the program controller for 5 seconds.



The motor performs one step, perform the next step within 10 seconds.



Press down arrow



INSTRUCTIONS - ELECTRICAL ACCESSORIES



The motor takes one step, and the direction is changed.

3) Precise setting of the favourite limit position



Press arrow "up" or "down" and hold until the motor reaches the desired position.



Press "PROG".



The motor takes one step and is ready to precisely set the surface.



Press "arrow up" or "down" and adjust the desired limit position.



Press "PROG" to save the limit position.



INSTRUCTIONS - ELECTRICAL ACCESSORIES



The motor makes the adjustment by running the entire track of the blind and stop in the bottom end position. You can set your limit position within all the blind track by pressing the "STOP" button. The limit position with tilted slats at the desired angle is only possible at the bottom end position. If you set the limit position in another position than the bottom end position of the blind's track, then the blind moves and stops at this position, but the slats always stay horizontal, no tilt angle can be set.

4) Cancellation of the favourite limit position



Press "STOP".



The motor moves to the favourite limit position.



Press and hold "PROG" on the remote control for 7 seconds.



The motor first jerks in 1 second, it jerks again in 7 seconds and the cancellation is confirmed.





5) Change of the stepping operation to the continuous operation

The stepping operation is set as basic, the change can be made as needed. If the upper and lower limit position setting is not completed or if the motor is in fine setting mode, only stepping operation will be set.



The motor is energized.



Press "STOP" on the program controller for 5 seconds. The motor is in programming mode for 30 seconds.



The motor takes one step, perform the next step within 10 seconds.



Press "STOP".



The motor takes one step, and the change is done.





6) Adding a new controller/transmitter - copying channels



The motor is energized.



Press "STOP" on the program controller for 5 seconds. The motor is powered for 30 seconds.



The motor takes one step, perform the next step within 10 seconds.



Press the up arrow on the new controller.



The motor performs one step, and the direction is changed.





7) Erasing the memory of one channel



The motor is energized.



Press "STOP" on the program controller for 5 seconds. The motor is in programming mode for 30 seconds.



The motor takes one step, perform the next step within 10 seconds.



Press "PROG".



The motor performs one step, and the memory of one channel is erased.





8) Erasing all memories



Start the motor, press "STOP" on the program controller for 5 seconds. The motor is in programming mode for 30 seconds.



The motor takes one step, perform the next step within 10 seconds.



Press "PROG" for 7 seconds.



The motor performs two steps within 1 second.



The motor performs one step within 7 seconds - all memories are erased.